MUSTANG RULES

- **Game Time:** Game time is 1 hour and 20 minutes or 6 innings
- 10 players will play defense, 4 outfielders in an umbrella formation.
- Teams will bat all players present. 6 players must be present to field a legal team. **There are no automatic outs**. Players that arrive late to a game may be added to the bottom of the order. Teams will have free defensive substitutions. 10 players will play on defense, 4 outfielders
- **Basis of play:** No lead offs, for this reason the pitcher is not allowed to make pick-off moves or balks. Steals are allowed, base runners are not allowed to leave the base until a pitched ball crosses home plate.
- **Drop Strike 3**: No Running on dropped strike 3
- **Six run offensive limit (ALL INNINGS):** There will be a six- run offensive limit for all innings. The play where the sixth run is scored is live and all runs will be counted until the play is complete.
- NO METAL CLEATS
- Bats Max length is 33" Max Diameter is 2 3/4" or 2 5/8" Weight/Length Differential max none.
- Teams will bat all players present. Players that arrive late to a game may be added to the bottom of the order. Teams will have free defensive substitutions.
- **Mercy Rule:** If a team is leading is opponent by 15 runs after 3 innings, 12 runs after four innings, or 8 runs after 5 innings the team in the lead will be declared the winner.
- **Pitching Rules:** Pitchers will be allowed 18 outs per week. Coaches should keep notes to pitchers and outs to help them regulate themselves. No pitcher may re-enter to pitch in a game once he has been removed as a pitcher.
- A. PITCHING REGULATIONS It is the coaches' responsibility to monitor and adhere to all pitching regulations. In tournaments, scorekeepers record pitching outs and these records become the official record.

- B. There is no rest required if a pitcher has pitched 12 outs or less in Mustang, Pinto or Pony in 1 day.
- C. Minimum hours of rest if a pitcher has exceeded pitching limits is one (1) complete calendar day. Example: If a pitcher pitches on Monday and exceeds the pitching restrictions, he may not pitch on Tuesday. Said pitcher will be able to pitch again on Wednesday.
- D. In order to further protect young pitchers, a pitcher must have one (1) calendar days' rest if he has pitched in his fifth inning in Mustang, Pinto or Pony. The pitching of one pitch to a batter is to be considered as having pitched in that inning insofar as rest is concerned, but not insofar as accumulation of his total outs for the week is concerned.

D Innings pitched in a tie game, postponed game or non-contest game shall be charged against the number of outs pitched that week. In the playoff of a postponed or tie game, the ineligible pitchers will remain ineligible during the replay.

. The U.B.B.A. pitching week is defined as Monday through Saturday.

PITCHERS IN LEAGUE GAMES

TIME PERIOD	MUSTANG & PINTO	PONY
Maximum outs in 1 day	18	21
Maximum outs in 1 week	18	24

• Called Games: If the game is called for weather or any other reasons during the game, the team with the lead is the winner, if more than the following innings have been played: **Completed Game Requirements:** After four or more equal innings.

COACHES ARE RESPONSIBLE FOR THEIR TEAMS AND THEIR FANS PLEASE LEAD BY EXAMPLE

(THE PLAYING FIELD)

FIELD DIMENSIONS	Mustang	Pinto	Pony
Base Line Distance	60'	70'	80'
Home Plate to Pitcher's Mound	46'	50'	54'
Minimum Home Run	175'	175'	250'
Pitcher's Mound Elevation	6"	6"	8"
Home Plate to Backstop (optional)	30'	30'	40'
Batter's Box Measurements	3' x 6'	3' x 6'	3'6" x 6'
Home Plate to Batter's Box	4"	4"	4"